Time	Activity	Volunteer Duties
10:00 - 10:30 AM	Children Sign-In Free Time/Quiet Time	Teachers will use this time period to prep materials needed for worship, bible lesson, and activities. Helpers will assist with the sign-in process and welcome all the children and their family. Nursery volunteer will organize the room and clean all the toys.
10:30 – 10:45 AM	Bathroom Break Snack Time	Teachers will set up and start passing out the snacks. Helpers will take the children to use the bathroom/ hand sanitizer, and then assist with the snack time.
10:45 – 11:00 AM	Prayer and Worship Time	Teacher leads worship time and Helper manages the classroom atmosphere.
11:00 AM – 12:00 PM	Bible Lesson Arts and Crafts, Games, Drama, other activities, etc.	Teacher leads the bible story and any activities planned for Sunday service, while the Helper interacts with the children and assist with supplies/materials.
12:00 – 12:15 PM	Closing prayer time Clean-Up Sign-Out	Big Kids will end with a prayer time with the prayer tree activity and praying for one another, while Nemo room will have a closing prayer time. Everyone will help clean up the classroom and the Helper will assist with the sign-out procedures.
12:15 PM	Lunch Time	

Worship Workshop 12/9/2012

• Time frame: 15 – 20 minutes

• Number of songs: 2-3

Lyrics: on projector or flip board

• Other suggestions: hand motions, props, etc.

Music Enhances Children's Development

Cognitive Development

- Music can also assist with memorization
- Use one-to-one correspondence skills

Social Development

- Interacting with others
- Learning to cooperate

Emotional Development

• Music helps to create and manipulate moods

Motor Development

- Improves fine motor skills, coordination, and rhythm.
- Music enhances children's ability to sequence sound, recognize and respond to rhythm patterns
- Increase coordination, flexibility, and motor skills

Language Development

- Music is a form of communication
- Assists in speech
- Can also help children develop fluency, pronunciation, enunciation, and vocabulary